

INTERVIEW QUESTIONS FOR NODE JS !

1. What is Node.js, and why is it used?

Answer: Node.js is an open-source, cross-platform runtime environment that allows JavaScript to be run on the server side, using the V8 JavaScript engine. It's primarily used to build scalable, efficient, and high-performance network applications, particularly for handling asynchronous, I/O-heavy operations.

2. Explain the difference between Node.js and JavaScript.

Answer: JavaScript is a scripting language mainly used for client-side applications, running within browsers. Node.js, on the other hand, is a runtime environment that allows JavaScript to run on the server side. While JavaScript can manipulate HTML and perform front-end tasks, Node.js enables it to perform backend tasks like handling databases, file operations, and server-side logic.

3. What is an Event-Driven Programming model, and how does it work in Node.js?

Answer: In an event-driven model, actions are handled through events rather than threads. Node.js uses an event loop that listens for events (like HTTP requests) and executes callbacks as responses to these events. It doesn't block the main thread, allowing it to handle other events, which leads to non-blocking, efficient I/O.

4. What is the Event Loop in Node.js?

Answer: The Event Loop is a core concept in Node.js, allowing asynchronous operations to be managed without creating new threads. It continually checks the event queue for tasks, processes them, and moves to the next. This allows Node.js to handle multiple requests efficiently with a single thread, instead of using multi-threading.

5. What is non-blocking I/O in Node.js?

Answer: Non-blocking I/O allows Node.js to process multiple I/O operations without waiting for them to complete. For example, when a file read operation is initiated, Node.js can handle other tasks and come back to it once completed. This makes Node.js highly efficient, as it can serve more requests without getting blocked.

6. What is the purpose of NPM in Node.js?

Answer: NPM (Node Package Manager) is the default package manager for Node.js. It allows developers to download, install, and manage packages or modules that extend the functionality of Node.js applications. NPM also enables developers to share their packages with others in the NPM registry.

7. What is `callback` in Node.js, and why is it important?

Answer: A callback is a function passed as an argument to another function, which is executed after the first function completes. In Node.js, callbacks are crucial because they handle asynchronous operations, allowing non-blocking execution. However, they can lead to "callback hell" if not managed well.

8. Explain `callback hell` and how to avoid it.

Answer: Callback hell occurs when there are multiple nested callbacks, making code hard to read and maintain. It can be avoided by using Promises, `async/await`, or modularizing the code into separate functions.

9. What are Promises in Node.js?

Answer: Promises are a way to handle asynchronous operations in Node.js. They provide a more readable syntax to handle the results of asynchronous tasks, allowing chaining of `.then()` and `.catch()` instead of using nested callbacks.

10. What is the purpose of `async` and `await` in Node.js?

Answer: `async` and `await` provide a way to handle asynchronous code in a more synchronous-looking manner. `async` marks a function to handle promises, while `await` pauses the execution until the promise resolves, making the code cleaner and easier to read.

11. How does Node.js handle file operations?

Answer: Node.js provides the `fs` module for file operations. Functions like `fs.readFile`, `fs.writeFile`, and `fs.appendFile` allow file reading, writing, and appending, respectively. These can be done both synchronously (blocking) and asynchronously (non-blocking).

12. What is middleware in Node.js? vbnet

Answer: Middleware functions are used in Node.js to handle requests, responses, and other logic. In Express.js, middleware functions process requests in a sequence and can perform tasks like logging, authentication, and data parsing before passing control to the next function in the request-response cycle.

13. What is process in Node.js?

Answer: `process` is a global object in Node.js that provides information about the current Node.js process. It includes methods like `process.exit()` to exit the process, `process.env` for environment variables, and `process.nextTick()` for scheduling a callback in the next iteration of the event loop.

14. How does Node.js handle errors? vbnet

Answer: Errors in Node.js are handled using `try/catch` blocks for synchronous code and error-handling functions like `.catch()` for Promises or async functions. Errors in callbacks can be handled by passing them as the first argument to a callback.

15. What are streams in Node.js? sql

Answer: Streams in Node.js are a way to handle data that is read or written continuously, making it memory-efficient for processing large files. There are four main types of streams: Readable, Writable, Duplex, and Transform, each serving different I/O needs.

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